

# 2019 WEDNESDAY MEN'S TEAM LEAGUE

## LEAGUE START AND SCHEDULE

- Wednesday Team League Kickoff Meeting – Wednesday, April 24th - 7pm.
- League play will begin on Wednesday, May 1st playing thru Wednesday, Sept. 11<sup>th</sup> (19 weeks) Tee times from 4:20-6:10pm. September 18<sup>th</sup> – scramble/cookout. No league play on July 3<sup>rd</sup>.
- Your team's tee-times for the season will be available by the 1<sup>st</sup> or 2<sup>nd</sup> week, excluding 2 position nights and the final "playoff day".
- If your team wants to play at a specific time each week (early/late, the league will try to accommodate your request)

## LEAGUE COST

- \$200 per team (preference is to have one check per team made out to Pioneer Creek) Team Fee and team roster due by 8pm on Friday, April 20<sup>th</sup>.
- Cost to include:
  - Weekly Event Prizes
  - End of year prizes
  - Two cookout's
  - Bookkeeping / Scorecards
- Green Fees: \$21/\$32w/cart (plus tax) \$18/\$29w/cart with a Patron Card; Patron Card available for \$50
  - \* What is a Patron Card? \* You receive a \$3 discount off every 9-hole round or \$8 off for 18-holes \* 10 days advance tee-time reservation

## LEAGUE FORMAT

- Match Play
- Proximity Marker Contest Weekly
- Top Gun
- Play is from White Tees

## POINTS AND STANDINGS

- Points are determined as follows: 5 points possible
  - 1 Point for each player who wins their match
  - ½ point to each player for a match tie
  - 1 Point to team with the overall most points
- Standings will be posted weekly via e-mail and in the clubhouse

## TOP GUN

- Highest individual cumulative points based on the top 6 out of 8 weeks per each half
- The opponent of a "no show" would automatically receive 5 points, then plays against par by adding two strokes to their handicap and will then be awarded the highest point total between 5 points or the total won by playing against par

## HANDICAPS

- Each player is expected to carry an USGA GHIN Handicap or Handinet Handicap
- If you are playing a sub, play your handicap vs their handicap.

- Conversion of the handicap to the front or back 9 is on the bulletin board

#### Match play

Player #1: 8 Handicap vs. Player #2: 10 Handicap

8 goes to 0 and the 10 goes to 2

Player #2 will receive 2 shots on the lowest handicap holes

- Please adjust your score to the ESC (equitable stroke control) score (posted on handicap monitor)
- Any player that does not have a Handicap (1) will play at 80% rule until handicap is established. (2) A maximum of a double bogie score on all holes can be posted.

#### **START ON TIME**

- It is the responsibility of each team captain to field a team of four players on each league night
- Players must be at their designated tee on time and ready to play
- Each group will start on time regardless of how many players are present. Players must tee off with their group in order to contend on a given hole. For each hole a player does not start with their group, they automatically lose that hole.

#### **SPEED OF PLAY**

- Each group should play their 9-hole match in 2 hours and 5 minutes
- Always hit a provisional ball if there is any chance of a lost ball
- Never look longer than 5 minutes for a lost ball
- Play ready golf

#### **MARKING SCORECARDS CORRECTLY**

- **NEATLY** mark in space for (**players full name and team #** they play for)
- Fill out scorecard and final points and 1 person from each team needs to sign the final scorecard. This is how the points will be awarded
- Put handicap of each player on the scorecard

#### **EVENTS AND PRIZES**

- All prizes will be paid out in pro shop merchandise credits at the year end cook-out and must be used by the end of the golf season
- Weekly on course events on each nine (ex. Long putt, etc.) are worth \$10 in credit and can be used anytime after you have won that event
- Team prizes based on overall finish at season end playoff for the top “x” number of teams
- An account in your name will be set-up in the computer at the pro shop counter

#### **RULES OF GOLF**

- USGA Rules of Golf apply
- In the event that you are not sure of the a ruling play a 2<sup>nd</sup> ball and ask for a ruling in the pro shop to determine which ball should count
- Refer to Rules of Golf Document created for the league
- Make every effort to come to an agreement on the course
- Doug Hoffman from the MGA will be contacted if further input is needed.